#### **COMMUNITY COACH STREAM - COACH 2 - COACH LEVEL**

#### **Overview:**

The NCCP Coach 2 - Coach Level course is the second level of the National Coaching Certification Program (NCCP) within the Community Coach Stream. The Coach 2 - Coach Level course follows the competencybased education and training method of learning and is an excellent course for all new and recreational level coaches. The NCCP Coach 2 - Coach Level will provide an introduction to player development and will teach coach knowledge, skills and attitudes in the following areas:

-How to communicate effectively with athletes and parents; -How to support the athlete in the team environment; -How to support the athlete in the training environment; -How to support the athlete in a practice environment; -How to support the athlete in a game environment.

The NCCP Coach 2 - Coach Level emphasizes basic skills and the importance of having players develop confidence, self-esteem and a love for the game. This program follows the Community Coach Stream and the Long Term Player Development stages of – Learn to Play, Learn to Train.

## Who Should Attend?

Please refer to the ALLIANCE Hockey Minimum Requirements for Coaching Chart also called "Appendix A" in the ALLIANCE Hockey Handbook to see what coaching requirements are right for you.

### **Process:**

The Coach 2 - Coach Level Training consists of two components:

- 1) Hockey University Online Modules
- 2) Coach 2 Coach Level Clinic (in-class course work and on-ice Specialty Skills Session)

The Coach will first complete the Hockey Canada Hockey University E-Learning Modules (1-12) online. Upon completion of these online modules, a Coach will register for a Coach 2 - Coach Level Clinic which will consist of a 4-hour Classroom Session and 1.5 hour On-Ice Session. When the Coach has completed the online component, they will be considered IN-TRAINING, and once the in-class component and the on-ice Specialty Skills Session is completed, the Coach will be considered TRAINED

# ALLIANCE Hockey requires a coach to have a minimum of TRAINED STATUS in this stream (i.e. to be approved on a bench).

### **TRAINED STATUS Requirements:**

Trained Status is based on completing two (2) core components:

- 1) Hockey University Online Modules
- 2) Coach Level Clinic (in-class course and on-ice Specialty Skills Session)

# **CERTIFIED STATUS Requirements:**

Certification is based on completing three (3) core components:

- 1) Hockey University Online Modules
- 2) Coach 2 Coach Level Clinic (in-class course and on-ice Specialty Skills Session)

3) Making Ethical Decisions (MED) online evaluation for Community Sport which is completed online through the Coaches Association of Canada (<u>CAC</u>) website: <u>Make Ethical Decisions Online Evaluation: Community</u> <u>Sport</u>

In summary, completing the first 2 core components will give a Coach TRAINED status and by also completing the MED online evaluation for Community Sport will give a Coach CERTIFIED status.

NOTE: All Team Officials require Respect-In-Sport (RIS)/Speak Out certification. This course is taken separately from the NCCP course outlined above.

It is recommended to complete the MED online evaluation for Community Sport to enhance your personal coaching skills and to obtain CERTIFIED STATUS.

Community Coach Stream		Competition Introduction Stream	Competition Development Stream
Core Programming		Core Programming	Core Programming
Coach 1 Intro to Coach	Coach 2 Coach Level	Development 1	High Performance 1
COACH ENTRY	COACH ENTRY	COACH ENTRY POINT	
4 Hour Hockey University On- ine Module In – Class Clinic (4 Hours)	4 Hour Hockey University On-Line Module In – Class Clinic (4 Hours)	Clinic (16 hours Classroom and On Ice)	Clinia 6 Day Practical
	Clinic Post-task (Throughout season)	Clinic Post Task (Written Assignment) (Field Evaluation of a Practice)	Clinic Post Task (Written Assignment, Field Evaluation of a Practice and Game)
Hockey University – Online Coaching Module is applicable for both Coach 1 and Coach 2		Development 2	High Performance 2
		Clinic Pre-task (Part of Development 1 Post ask)	Clinic Pre-task
Supplementary Programming		Clinic (16 hours Classroom and On Ice)	Clinic 6 Day Practical
		Clinic Post Task (Written Assignment) (Field Evaluation of a Came)	Clinic Post Task (Written Assignment, Field Evaluation of a Practice and Game )
		Supplementary Programming	Supplementary Programming