# FOSTERING ALEVE FOR THE GAME



8 YRS & UNDER PROGRAMMING







#### A Message to Parents:

The game of hockey is for kids. Kids play the game because they love it and because it is fun. As parents we must all realize that, for kids, positive participation is always more important than excellence. The personal and social development that comes from being part of a team is one of the most enriching experiences offered by the game. We must continue to live the values of fun and fair play, respect, integrity and teamwork with a balanced perspective of expectations and definition of success. We must celebrate our good experiences with this great game.

Our volunteers, our coaches, our referees, our parents and our children are all critical partners in ensuring the game sustains these high values. No one, however, is more critical than our parents. We must particularly assist our parents in setting reasonable expectations while understanding the game, its process and its administration.

Being a hockey parent is no easy task. Hockey parents are often called upon to wear many different volunteer hats, some of which result in conflicting roles. A hockey parent may be a coach, evaluator, director or a referee - any of whom is required to make decisions in everyone's best interest while still being a mom or dad wanting what's best for his or her own child. Parents wrestle with reconciling their roles and controlling their passion as fans while being faced with the constant challenge of 'doing the right thing'. Hockey Canada is committed to helping those parents meet these challenges to ensure they continue to enjoy the game and have as much fun as their kids.

Remember, it's about fairness and respect!

It's about play!

It's all about family!

It's about us all having fun and being kids!

What else could really be more important?

As a partner in the game we want you to have as much information as possible at your fingertips.

Click HERE and access many resources that will assist you as your young player progresses through the game!











## LONG TERM PLAYER DEVELOPMENT

The Long Term Player Development (LTPD) model sets out a vision for hockey in Canada that takes advantage of the history and culture of the game to increase participation and to lay the foundations of international success long into the future.

This model for hockey has been developed based on the following principles:

- ✓ doing the right thing for the player at the right stage in their development
- adopting a player-centered approach and not treating the development of all players the same way
- ✓ the broader the foundation of players, the more successful the game of hockey will be
  in Canada
- ✓ viewing player development as a long term process
- ✓ aligning player development resources (skills manuals, DVDs) with coach development
  and education resources so that coaches are doing the right things at the right time
- ✓ a need to better educate parents on the hockey development of their child it is okay
  for parents to want their kids to get to the highest levels but they need to know the
  best way to go about it



Kids who have fun playing a sport are more likely to stay active and healthy for their entire lifetime. They also have a better chance of becoming a top athlete. So make it fun, and make it quality!

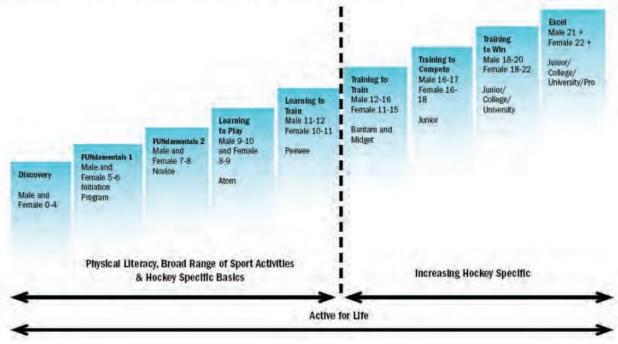
Better sport leads to healthier kids, higher achievement, and lifelong activity.



http://activeforlife.com/hockey/

## 9 Stages in Long-Term Player Development

The minor hockey player in Canada needs to experience a wide variety of learning activities that correspond to his or her level of abilities and capacities. Hockey Canada's Long Term Player Development model has 9 stages. This could also be referred to as the Hockey Player pathway or progression. The following diagram outlines this progression in generic terms.



#### The FUNdamentals

The FUNdamentals are basic movement and sport skills taught through fun games and activities that engage small children and motivate them to continue in activity. While these basics are fun in nature, they also serve another purpose: they teach the essential skills required as a foundation for more complex physical activities and sports. It is important that all children develop a good base of these skills before puberty to optimize both future performance and lifelong activity. This basic set of FUNdamental movement (dance) and sports skills is refer red to as "physical literacy" and it includes things such as skipping, hopping, jumping, throwing, catching, hitting, and swimming.

#### **FUNdamentals - Parents**

- Encourage your child to participate in a wide variety of physical activities.
- ✓ Strength training should be done solely with the player's own body weight.
- ✓ Other sports that build on fundamental movement skills applicable to hockey: Gymnastics, Run-Jump-Throw programs, Soccer, Skating programs

#### LONG-TERM ATHLETE DEVELOPMENT MODEL -SPECIFIC TO HOCKEY INITIATION PROGRAM

Learning

Under 11

Peewee

Under 13

Frequency per Week:

Number of Games per Season:

20-30 modified, 0-10 full ice

1-2 times

to Play

Atom

Training to Compete Junior Under 21

**Training to** Compete/ Win Junior Under 21

Senior/ College/ University **Training** to Win Senior/ College/

University

Active for Life

#### **Active Start** No Hockey Training Under 5

**FUNdamentals** Initiation Program Under 7

Novice Program Under 9

**Training** to Play Bantam Under 15

Midget Under 18

#### **General Objective:**

Developing fundamental movement skills (skating, jumping, twisting, turning), manipulation skills (shooting, puck control) and overall motor skills (balance, coordination, agility) in a fun and safe sport environment that promotes self-confidence.

#### **Guiding Principles:**

Make the first impression of hockey a positive one for players and parents. Play/ Games exist mostly in modified forms. with limited number of formalized games.

#### **Preseason Training:**

Other sports to further develop the ABC's

#### **INITIATION PROGRAM**

#### Length of Season: 28-32 weeks:

- > 3-4 weeks: Practice and Skill Development Season
- > 20-24 weeks: Practice and Game Play Season
- > 4 weeks: Tournament/Game Season

#### **INITIATION PROGRAM**

(Agility, Balance and Coordination).

### PRACTICE BREAKDOWN FOR THE SEASON - INITIATION

#### **SEPTEMBER WEEKS 1-4**

#### Technical skills - Introduce

- Skating
- Agility
- Balance
- Coordination
- · Puck Control -Stationary
- · Passing -Stationary
- · Fun games

#### **NOVEMBER WEEKS 9-12**

#### **Technical skills** - Develop

- **WEEKS 5-8**
- **Technical skills** ·Skating - Develop - quickness
  - speed · Puck Control

· Passing

- Moving

- Moving - Coordination - Dekes
- · Puck Control -Stationary

OCTOBER

Skating

- Agility

- Balance

- Passing - Stationary
- · Fun Games

#### **DECEMBER WEEKS 13-16**

## **Technical skills**

- Develop
- Skating - Quickness
- Speed
- · Puck Control - Moving - Dekes
  - · Passing
    - Moving · Fun Games
- · Fun Games

#### **FEBRUARY WEEKS 21-24** JANUARY

Individual

Moving

· Technical

·Skating

skills - Refine

- quickness

· Puck Control

Moving

- Dekes

- Stationary/

- speed

#### Tactics -Technical Introduce skills - Refine

- · 1 on 1's
- ·Skating - quickness · Give and Go's - speed - Stationary
- · Puck Control - Dekes
- Stationary /

**WEEKS 17-20** 

- Moving · Passing - Dekes - Stationary
- · Passing
- Stationary / Moving
- · Fun Games
- · Relays
- · Competitive Drills

#### MARCH **WEEKS 25-28**

#### Individual **Tactics** Develop

- ·Technical skills - Refine
- Game Season
- · Tournaments
- · 3 on 3
- cross ice

#### APRIL **WEEKS 29-32**

**Tournaments Game Season** 

· Passing - Stationary/ Moving

· Half ice/



## HOCKEY CANADA CORE SKILLS



#### INITIATION

| Balance and Agility  | Edge Control   | Starting and Stopping  | Forward Skating and<br>Striding                                    | Backward Skating   | Turning and<br>Crossovers   |
|--|--|--|--|--|---|
| □ Basic stance □ Getting up from the ice □ Balance on one foot □ Gliding on two skates □ Gliding on one skate – forward and backward □ Lateral Crossovers – step and plant | □ Figure 8's – forward – inside & outside edge □ Figure 8's – backward – inside & outside edge | □ T-start □ Front v-start □ Crossover start □ Backward c-cut start □ Backward crossover start □ One o'clock — eleven o'clock □ Outside leg stop □ Two-foot parallel stop □ One-leg backward stop □ Two-let backward stop | □ C-cuts – left foot / right foot / alternating □ Forward striding | □ C-cuts – left foot / right foot □ Gliding on two skates – backward □ Gliding on one skate – backward | ☐ Glide turns ☐ Tight turns ☐ C-cuts = around circle = outside foot = forward & backward ☐ Crossovers = forward & backward ☐ Backward on-foot stop and t-start ☐ Pivots = bwd to fwd & fwd to bwd ☐ Pivots = open & reverse |

| Stationary Puck<br>Control | Moving Puck Control                | Stationary Passing<br>and Receiving | Moving Passing and<br>Receiving                                 | Sweep Shot | Wrist Shot       |
|----------------------------|------------------------------------|-------------------------------------|---|------------|------------------|
| Stance                     | □ Narrow                           | ☐ Stationary forehand               | ■ Moving forehand pass  | □ Forehand | ☐ Forehand – low |
| ⊒ Narrow<br>⊒ Wide         | □ Wide □ Open ice carry – forehand | pass □ Stationary backhand          | <ul> <li>■ Moving backhand pass</li> <li>■ Lead pass</li> </ul> | □ Backhand | ☐ Backhand – low |
| ☐ Side – front – side      | & backhand                         | pass                                |   |            |                  |
| ☐ Toe drag – side          | Weaving with puck                  | Stationary bank pass                |   |            | 1                |
| ☐ Toe drag – front         | □ Toe drag – front & side          |                                     |   |            | 1                |
|                            | □ Puck in feet                     |                                     |   |            | 1                |
|                            |                                    |                                     |   |            | 1                |
|                            |                                    |                                     |   |            | 1                |

| Flip Shot  | Individual Offensive<br>Tactics | Individual Defensive<br>Tactics | Warm Ups  |
|------------|---------------------------------|---------------------------------|---|
| □ Forehand | □ Body fakes □ Stick fakes      | □ Angling                       | □ Arm circles □ Trunk rotations □ Leg swing front to back □ Leg swing side to side □ High knee □ Heel kicks |



## HOCKEY IS THE **ONLY** MAJOR SPORT THAT DOESN'T SHRINK ITS PLAYING SURFACE TO MATCH THE AGE GROUP.

We would never consider having our children at 8 years of age play on a bigleague-sized diamond. Instead, they play on an appropriately sized Little League diamond. When attempting to teach your 8-year-old to play golf, you would not have them tee off from the black tees. Football shrinks the playing field. Soccer uses a smaller ball and smaller field. Basketball uses a smaller ball and lowers the rim. Sensing a theme?









In pro baseball, the distance from the pitcher's mound to home plate is 60 feet 6 inches, while in Little League it's only 46 feet.



#### BASKETBALL

A pro basketball hoop measures 10 feet high. Younger kids play with a hoop that's as much as 2 feet lower.

A pro-size ball measures 28 inches, while a youth-size ball measures 24 inches.

## **CROSS ICE HOCKEY**



## **Cross Ice Hockey...For the FUN of It!**

- ✓ More children have the chance to play hockey
- ✓ More children will experience a feeling of success when playing hockey
- ✓ The same exciting and fun environment as in a 'real' game is created.
- ✓ All children, regardless of talent level, will benefit from close/tight action on the ice
- Children are excited and motivated to start and continue playing hockey
- ✓ Hockey will be more appealing & rewarding to a wider range of children & their parents



## Cross Ice Hockey vs Full Ice Hockey...

6x more shots on goal/player

5x more passes received/player

2x more puck battles/player

2x more puck touches/player

2x more pass attempts/player

2x more change of direction/pivots

1.75 shots/minute vs 0.45 playing full ice

\*Official results from analytic testing conducted on IP Players\*

